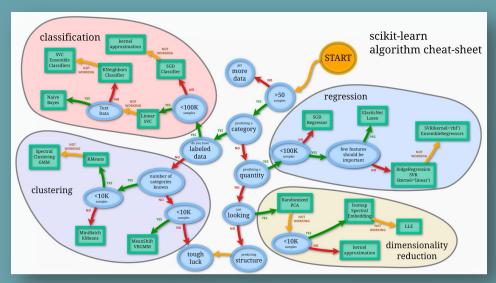
MACHINE LEARNING FOR GEOSCIENCE

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BACKGROUND

Why Machine Learning?

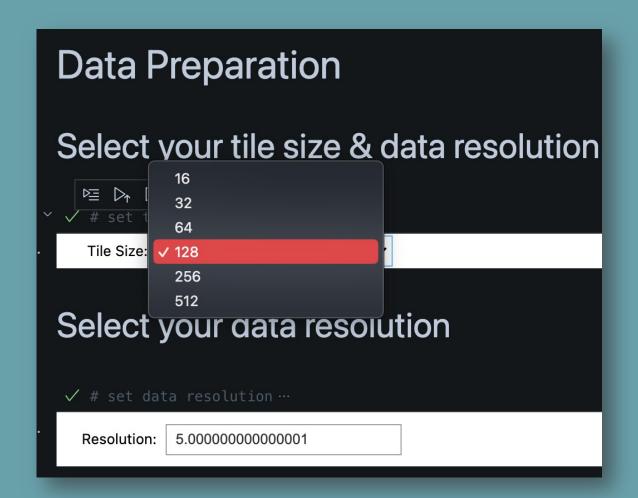
- What is machine learning (ML)?
 - Very simply, it's type of statistical analysis that "trains" on data in a way that imitates the way that humans learn
- Machine learning can support research by speeding up complex calculations, providing new insights, automating tedious tasks, etc.
- However, knowing how and when to use machine learning can be difficult for researchers outside of computer science
- Most large ML libraries (Tensorflow, Keras, PyTorch)
 either do not have any functionality for dealing with
 geospatial data, or very little (with poor documentation)
 - This means writing a lot of custom functions and extra data cleaning



https://1.bp.blogspot.com/-ME24ePzpzIM/UOLWTwurfXI/AAAAAAAAAANw/W3EETIroA80/s1600/drop shadows background.png

Objective

- Design an end-to-end workflow that handles everything from data preprocessing to training a model, while allowing the user to choose parameters using buttons & dropdown menus, etc.
- A step-by-step guide explaining how
 & why to adjust the parameters will
 be provided alongside the code



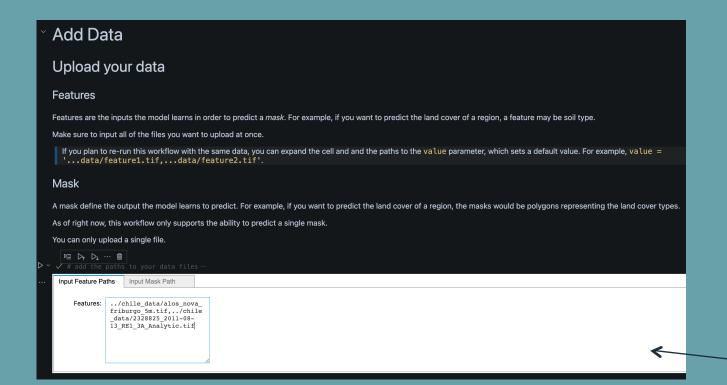
Sample Applications

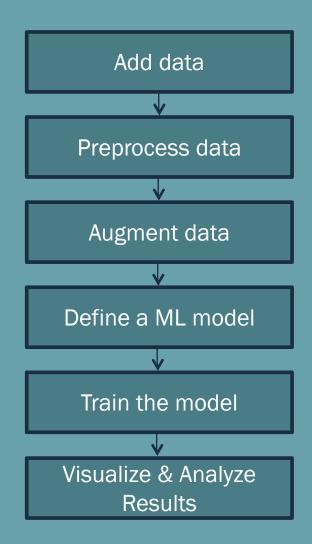
- Automatically identifying hurricanes in satellite imagery
- Determining crop types
- Mapping roads
- Finding fault scarps
- ...

HOW DOES IT WORK?

The Workflow

- The code is written in Python in a Jupyter Notebook (code cells that can be run individually, similar to using %% for sections in MATLAB)
 - Outputs of each cell are visible beneath the cell

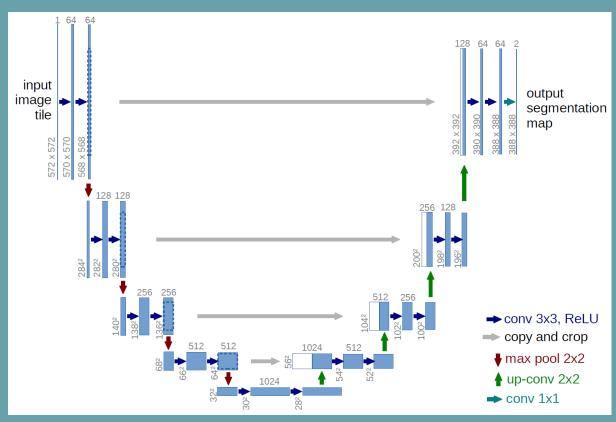




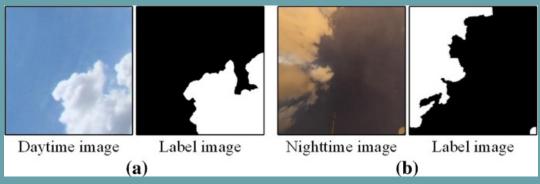
This is what it looks like!

The Model: UNet

- The UNet model is a convolutional neural network (CNN) designed for semantic image segmentation, named for its "U" shape
- It makes predictions on a pixel-wise basis
- The model has two paths: downsampling (left side) and up-sampling (right side)
 - Down-sampling extracts image features
 - Up-sampling localizes objects
- This kind of neural network is wellsuited to geospatial analysis because it can preserve spatial relationships in the data



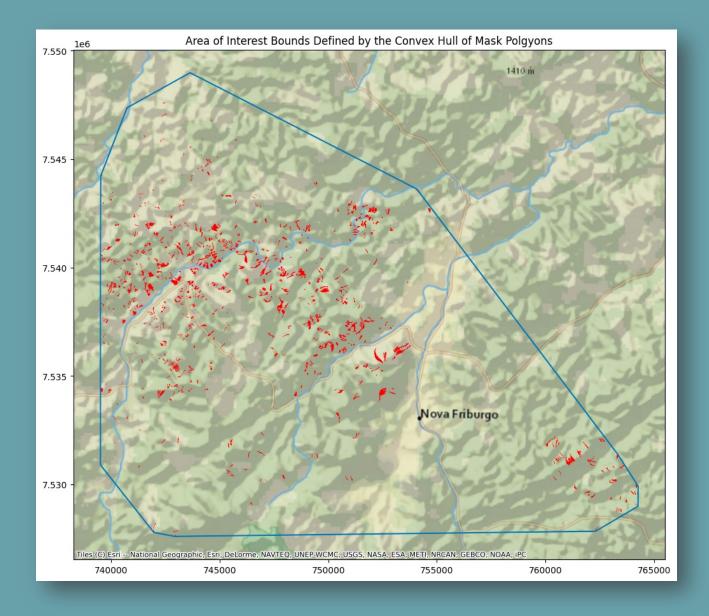
Ronneberger et al. (2015)



Shi et al. (2021)

A CASE STUDY

Identifying Landslides in Brazil

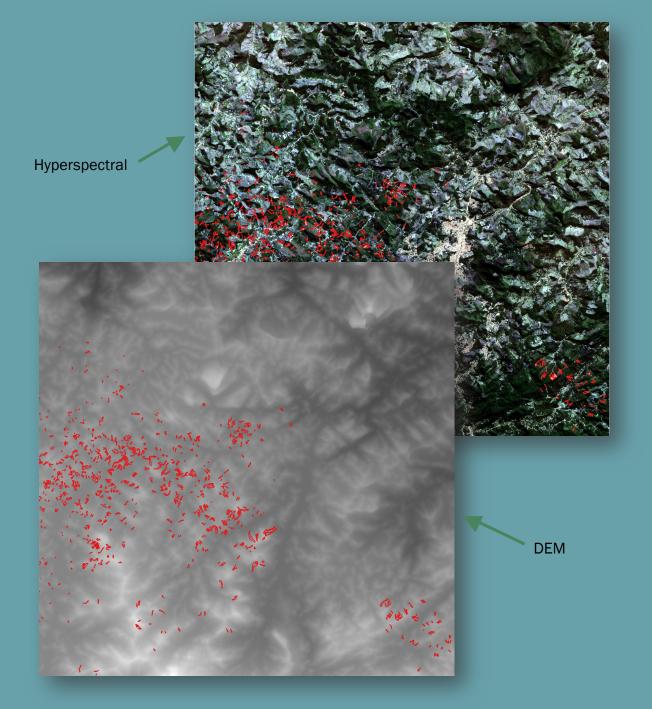


Area of Interest

- The red polygons outline landslide scars (masks)
- The blue polygon defines the area the model will learn from (bounds)
- The bounds are automatically determined by the workflow as the maximum convex polygon around the masks

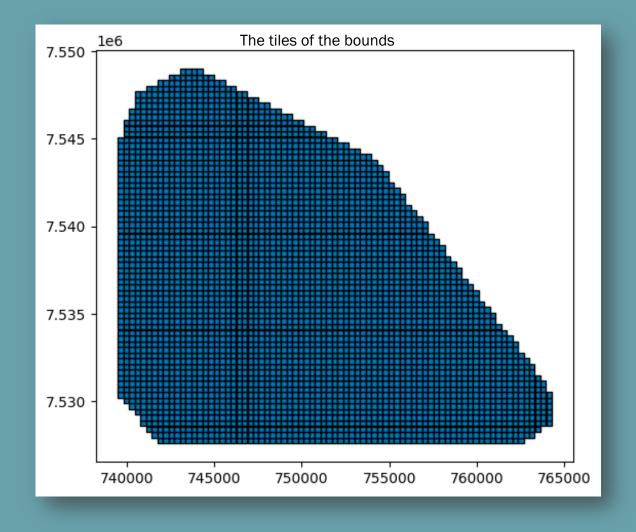
Input Data

- 5m resolution digital elevation model (DEM)
- RapidEye hyperspectral data (5 bands)
 - Red, Green, Blue, Red Edge and Near Infrared



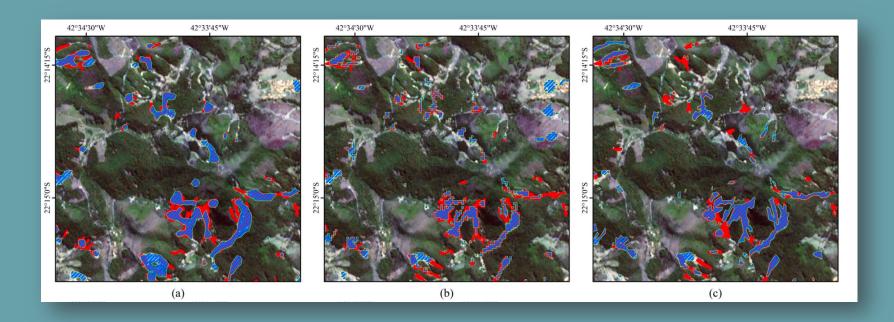
Stacking & Tiling the Data

- To format the data to be used in the model, all of the bands from each of the input data features needs to be stacked (composite raster)
 - This way, the model can learn from all of the data inputs
- Then, the resulting image needs to be tiled into smaller images (tiles)



Results

- While final testing with this dataset has not been completed yet, the results of the model will resemble this figure
- This figure is taken from Xu et al. (2022) who used a similar method to produce predicted masks of the landslides
 - We aim to benchmark our results against this dataset and others



Next Steps

- Finalize model parameterization and architecture
 - Use an updated architecture that can process data with a large class imbalance and few training samples
- Benchmark results on existing datasets (Brazilian landslide data from Xu et al., etc.)
- Find some beta testers!

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